

# Programming in Java 5

## (5 Days)

### Custom Training Institute

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### Programming in Java 5

(CTI 281)

*Java is an object-oriented programming language specifically created for developing applications that will run on a LAN or the Internet. Students will learn to write standalone and LAN-based Java applications and applets, using command-line tools and a simple editor.*

Prerequisites: Prior programming experience with any procedural or object-oriented language. Experience with SQL or other GUI IDEs is helpful.

Minimum software requirements: Microsoft Windows 2000 Professional (SP 3 or later) or Windows XP (SP 1 or later). J2SE 5.0 SDK. Microsoft Access, MySQL or equivalent relational database. Java-compatible browser.

Minimum hardware requirements: Pentium III at 1 GHz; minimum of 1 Gb RAM; 3.5 Gb free disk space, plus additional space for development; Internet connection.

Microsoft PowerPoint on instructor's workstation for presentation purposes.

#### Module 1: Introduction and Overview

- Benefits and Features of Java
- The Java Virtual Machine
- Java's Core Packages
- The Java Developer's Kit
- Applets vs. Applications
- Object References
- Variables and Arrays
- Methods: Java's Functions
- Control Flow

#### Module 2: Object-Oriented Programming (OOP) in Java

- Understand Object-Oriented Programming Concepts
- Understand How Java Implements Object-Oriented Programming
- Understand the Structure of Classes
- Understand How Simple Inheritance is Used
- Understand Class and Variable Access Modifiers

#### Module 3: Java Core Packages

- What are Packages
- Lifecycle of a Java Object
- Memory Management and Garbage Collection
- The lang Package
- The util Package
- The net Package
- The awt Package
- The io Package
- The applet Package
- Applets and HTML
- Events in the Lifetime of an Applet

#### Module 4: Java AWT and JFC

- Understand How to Construct a Graphically-Oriented Interface in Java
- Understand the Classes that Comprise the Abstract Windowing Toolkit
- Understand the Graphically-Oriented Java Foundation Classes
- Understand How the Event-Listener Mechanism Handles Events

#### Module 5: File I/O

- Manipulate Files, Directories and Their Contents from Within Java Applications
- Understand How to Open and Close Files from Within a Java Application
- Understand How to Read and Write Files from Within a Java Application
- Understand How to Use Formatting Specifiers to Construct Custom Output

## Programming in Java 5 (CTI 281) - continued

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### **Module 6: Object Serialization**

- Understand Fundamentals of Object Serialization
- Understand How to Implement the `Serializable` Interface
- Understand How Access Qualifiers Affect Serialization
- Understand How to Override Default Serialization Behavior
- Understand Which Classes Provide Their Own Serialization Behavior

### **Module 7: Threads, Exception Handling and Assertions**

- Understand How to Create and Use Threads
- Understand How to Use Exceptions
- Understand How to Create and Use Try, Throw and Catch Blocks
- Understand How to Create and Use Assertions

### **Module 8: Dates and Numbers**

- Understand the Java Date and Number Classes
- Understand How to Instantiate and Use the `DateFormat` and `NumberFormat` Classes
- Understand How to Use the `Scanner` Class to Tokenize Input
- Understand How to Use the `Split` Method of the `String` Class to Split a Text String

### **Module 9: Networking Java Applications**

- Using Java to Network Applications
- Applets vs. Standalone Programs
- The `URL` Class
- `Sockets` and `ServerSockets`
- Implementing a TCP/IP Server Protocol and Content Handlers

### **Module 10: Generics and Collections**

- Understand How to Use Sets, Maps, Lists and Queues
- Understand How to Sort and Search Collections and Arrays
- Understand How to Use Generics for Compile-Time Type Safety
- Understand How to Mix Legacy Code with Generic Code

### **Module 11: Database Connectivity**

- JDBC and How it Works
- Database Access Methods
- The `DriverManager` Class
- Database Connection URL
- Drivers and JDBC Architecture
- Connection and Statement Interfaces
- `ResultSet`s and Data Manipulation

### **Module 12: Key Topics and Feature Review**

- Review Key Features of the Java Language and Development Environment
- Highlight Key Topics Covered During the Series